

Milton YS -- Week 6: Playing out the back

Category: Technical: Passing & Receiving

Difficulty: Academy Sessions



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intro

Organization:

- 2 players per ball

Instructions:

- Pass the ball, spread out, communication.
- 2 Points for splitting other groups

Coaching Points/Questions:

- Planting foot next to ball and follow through with passing foot
- Make good contact and concentrate on weight on/of the pass

Regressions/Progressions:

- P. start a rondo
- P. MOVING RONDO- after 3 first touches you move up to next cones (next level) keep passing to see who makes it to the finish line first (education field session).



coconut war activity (20 mins)

Organization:

- 30x20 field
- Teams of 4 or 5 and 2-3 teams (depending on numbers)
- All balls in
- Similar to coconuts game

Instructions:

- Each team defends/attacks
- 2 defenders try to block the open space and are separated by a red cone (they must not let the ball cross the line).
- Defenders try to feed teammates as quickly as possible (play out the back) and try to find gaps to pass or shoot the ball through for points.

Coaching Points:

- Non-kicking foot placed on the side of the ball pointing at the target
- Head up observe target
- Working on inside-push pass: use inside surface of kicking foot, heel down, toe up
- Strike through the middle of the ball
- Follow through the pass to target with passing foot
- Weight and accuracy of Pass
- Encourage quick first touch and remind them of the direction of the prep touch
- Communication and awareness

Progressions:

- Defenders become goalies and now you can practice playing out the back with your hands and players can practice being goalies as well.

Regressions:



Activity Progression (20 mins)

Organization:

- same set up as before but only one goalie
- 3rd team can help pass balls back to the goalie to play out from the back quicker.

Instructions:

- 4v4 including GK
- 2 balls on the field simultaneously so each team can have a ball to pass, attack and defend.
- 1 player must be in defensive half and attacking half at all times. 3rd player can go anywhere so encourage communication with the team.
- Each pass is a point added on to the goal if you score.
- 3 points added if the GK plays directly to the forward in the



attacking half and scores.

- After certain points or time rotate teams and positions.

Coaching Points/Questions:

- Awareness and Communication.
- Crisp passing on the floor to make receiving easier (preferably with back foot)
- Head up to scan the field look for space or teammates.
- Penetrate space with pass or dribbling (be direct to goal).

Regressions/Progressions:

- P. Use the 3rd team (yellow) as target or neutral players on the outside.

Condition Game

Organization:

- Half field with the team playing out from the back with a GK (1 extra player) to give them an advantage to play out from the back.
- 2 lines of cones to keep outside players wide and restricted from entering a different zone.
- Subs if you have more players, who can help feed the ball back to play quickly from the back.

Instructions:

- Red team plays out from the back as best as possible under pressure from the blue team, all players stay in their zones. 1 from each team on the wings and 2 in the middle (center-mid, forward).
- Red team scores in pugg nets (have 2 options down the flanks).
- Blue team pressures and scores in the big net
- Passes added as points to your goal if your team scores.



Coaching Points/Questions:

- Awareness and Communication
- Players on the wings must identify if they can't go forward where else can they go? Pass back, to the middle or even switch the field if possible.
- If you have the space, take it!
- Do not be afraid to pass back even if it is the GK.

Regressions/Progressions:

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Scrimmage

Organization:

- 7v7, 9v9, 11v11

Instructions:

- FIFA rules

Coaching Points/Questions:

- Crisp passing and receiving to play out from the back as practiced.
- Play your positions and communicate.

Regressions/Progressions:

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